## The Church and the Rise of Cities

Section 2

- Most Gothic Cathedrals- built in Western Europe btw 1100-1400
- Gothic-
- Roman Catholic Church was very powerful- aka

- Religious and Economic Power
  - Most people lived short and difficult lives
  - Comforted by
  - Combined with \_\_\_\_\_\_, led most people to be very religious
  - Church also
  - Took fiefs from lords in exchange for clergy services (clergy-
  - \_\_\_\_\_- the largest landowner in the Middle Ages

- Political Power of the Church
  - Religious + economic power = power to
  - Had its own laws and courts
    - Break the law- get

Church)

- Lose friends and hope for heaven
- Church advised kings and lords- could threaten excommunication
- The Church could declare peace- war decreased in 1100s

(kicked out of

Church Organization

	Village level was the	<b>-</b> a
		oversaw several priests
	and an	saw severa
	bishops	
_	Archbishops under the	- the
	nanacy was based in Ro	me and crossed borders

- The Church in Everyday Life
  - Every aspect of life- birth to death- Church was there

•	Monasteries and Convents  - Monasteries- religious men () living together	
	<ul><li>Convents- religious women ( )</li></ul>	
	<ul> <li>Impacts of religious communities</li> <li>Better</li> </ul>	
	•techniques	
	<ul> <li>Schools- monks very educated- some girls were even educated</li> <li>Copied books- preserved history</li> </ul>	
•	Scholasticism-	

### Trade Revives and Towns Grow

- The Revival of Trade
  - Under feudalism, people began feeling safer and
  - brought goods
     from far away places- sparked curiosity
- The Growth of Towns
  - Some towns developed into trade towns as markets increased
  - Merchants moved to strategic places to sell itemsslowly grew into

## Life in Towns and Cities

- The Rise of a Middle Class
  - Economies not self-sufficient- based on
  - developed their own class between nobles and peasants- middle class
- The Role of Guilds
  - group of people in the same craft- set prices and prevented outsiders from selling in town
  - Set product standards and charged membership fee- used to support family of members that died
  - Took a long time to get to level of guild- first as an apprentice age 8-14 (unpaid worker), then journeyman (salary) then master

### Life in Towns and Cities

- Overcrowding and Disease
  - Little sanitation- bred disease
  - Overcrowding disease spread quickly
  - Bubonic plaque aka Black Death

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## Medeival Culture

- Life not all that bad- schools growing into major learning centers
- \_\_\_\_\_\_ code of honor for knights
- \_\_\_\_\_- traveling
  - musicians- aka minstrels
    - Sang of knights brave deeds to win the hearts of a woman